

KEY

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| A Reception | S Night line |
| B Camper's entrance | T Outdoor classroom |
| C Camping pods | U Biomass Boiler House |
| D Camping services | V Wildlife pond |
| E Dining marquee | W Wild flower garden |
| F Marquee | X Shelter building |
| G Forge Lodge | Y Pod campfire |
| H Climbing tower | 1-9 Campsites |
| I Wharf Hall | 3 Yurts |
| J Customer parking | Fire point |
| K Team tasks | Fire assembly point |
| L Campfire amphiatre | Drinking water |
| M Caving system | Recycling and General Waste Point |
| N Games Field | Electric Car Point |
| O Low ropes | Disabled Car Park |
| P Activity Area | No authorised access |
| Q Watersports base | Rainwater harvesting tank |
| R Farrier Hall and Lampard Room | Sewage processing area |

